

## Year 3 Art: Drawing and Painting – Block A

- This is a one-week block.
- The block is set in the context of the CUSP History unit 'Stone Age'.
- The outline and structure of the block is as follows:

Lesson 1	Lesson 2	Lesson 3	A	At the end of this block, pupils will		
Invent marks and repeat for effect	<b>0</b>			Know:	Be able to:	
	Mix colours and combine shapes and marks	imaginatively to a story or poem about an invented creature		There are lines and patterns in natural objects range of effects	Identify lines and patterns in nature (rocks and fossils) Use a range of	
		C CC		an be made with paint	specific painting techniques	
	The Postman         by Vincent Van Gogh		ex mi dif co us ind wi	operiment by u aterials, including fferent marks. T plours. Pupils will se a variety of p cluding tonking a	Is will continue to sing a range of g paint, to create hey will also mix be taught how to painting techniques, and sgraffito. They combine techniques d shape.	

CUSP Art Long term sequence	Block A	Block B	Block C	Block D	Block E	Block F
Year 1	Drawing	Painting	Printmaking	Textiles	3D	Collage
Year 2	Drawing	Painting	Printmaking	Textiles & Collage	3D	
Year 3	Drawing & Painting	Printmaking	Textiles & Collage	3D		
Year 4	Drawing	Painting	Printmaking & Textiles	3D & Collage		
Year 5	Drawing & Painting	Printmaking	Textiles & Collage	3D		
Year 6	Drawing	Painting & Collage	Printmaking & Textiles	3D		



## Point of reference: Y3 Drawing and Painting – Block A

Pupils will be able to:

- explore mark making using a range of tools and media
- use different brushstrokes to make a variety of marks



- combine the visual and tactile quality of paint
- talk about their work and that of others using appropriate vocabulary

### **CUSP Connections:**

CUSP History - Stone Age (cave art of Palaeolithic and Neolithic periods) CUSP Science - Rocks

#### Art History:

Vincent Van Gogh (1853 - 1890)

Van Gogh's unique style of drawing and painting was created by using short lines, marks and swirls. He often squeezed paint out of tubes directly onto the canvas. Due to the way the marks were made, there is emotion, passion and energy in his artwork. Van Gogh struggled with mental illness and sadly died aged only 37. His famous painting *The Sunflowers* was created to welcome his friend and fellow artist, Paul Gauguin, when he came to stay with him. *The Postman* is from a series of portraits that Van Gogh painted of Joseph Roulin who was the postmaster at the station in Arles.

Vincent Van Gogh was a prolific artist who, during his short life, completed work that included not only portraits and self-portraits, but also landscapes, city scenes, still life and interior scenes such as *The Bedroom at Arles*.

Cave art: the earliest known drawings date from prehistoric times. People in prehistoric times drew on rocks using earth and plant dyes. They sometimes used the holes found in rocks for eyes or a crack for a limb.

#### Links to Literature:

Pebble in My Pocket by Meredith Hooper – observe the layers and use of line Greta and The Giants by Zoë Tucker – look at the use of line, colour and texture Math Curse by Scieszka and Smith The Hippocrump by James Reeves or The Quangle Wangle's Hat by Edward Lear

#### Materials:

Sketchbooks, A3 paper paint, PVA glue, wax crayons, oil pastels, pencils, markers and charcoal, flour or ready-mixed paint, paper towel, cloth or bubble wrap

A copy of *The Hippocrump* or *The Quangle Wangle's* Hat

Working Artistically							
Shape	Line	Colour	Value	Form	Texture	Space	
Shape is a flat (2D) area surrounded by an outline or edge.	Lines are used to show movement and mood.	Colour is used to convey atmosphere and mood.	Value is the intensity of colour and depends on the amount of white added.	Artists use form when they create sculptures. These are 3D shapes.	Texture is the look and feel of a surface.	Space in artwork makes a flat image look like it has form.	



## Point of explanation: Y3 Drawing and Painting – Block A

Core Knowledge	Explanation			
hue	Hue refers to a particular shade of a colour, e.g. his face took on a subtle greenish hue.			
repetition	Repetition of marks and brushstrokes can create different visual effects such as the illusion of texture on a flat surface.			
resist	A method of applying paint over another medium such as wax crayon is called resist. Paint will not stick to the wax crayon and this allows previous marks made to remain visible through the paint.			

Technical Vocabulary	Definition				
tonking	a method of taking paint off (or blotting) a surface to reveal other marks				
sgraffito	a method involving scratching through the surface layer of paint to reveal the layer beneath				
impasto	a painting technique in which the paint is applied so thickly that it stands out from the surface, creating texture				

## Teacher guidance video: https://vimeo.com/559420601/700a1608cf

- Explanation and demonstration of taught content
- Lesson by lesson guidance
- Exemplification of techniques and outcomes



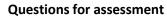
# Point of delivery: Y3 Drawing and Painting – Block A

Revisiting prior learning	Taught content	Point of practice	Point of reflection
<ol> <li>Use marks to represent mood and movement</li> <li>Explore thick and thin lines</li> <li>Combine techniques for drawing and painting</li> <li>Create pattens through observation</li> </ol>	Use graphic marks to depict the line and contour of a shape Use white to change the tint of a colour	Introduce the Knowledge Note and key vocabulary. Look at examples of the earliest drawings that man created (cave art). Next, study the lines in cross-sections of rocks and look at the shapes and patterns in fossils (particularly ammonites). Create a swirl and use it to frame and group different marks and media. Repeat groups of marks. Take a line for a walk and use the areas created to group marks that are the same. Encourage pupils to make six new marks on different types of paper. Attach these to their sketchbooks as a point of reference. Teach pupils how to add varying amounts of white to a base colour to create tints. Ask pupils to create a large, snail-like swirl on their paper (A3 cut into a square). Use this shape to display a gradual change of tint, from darkest to lightest. Use questioning to support pupils' understanding of how they created tints.	Can use graphic marks to explore the line and contour of a shape Can create tints of a colour by adding white
<ul> <li>2. Use knowledge of primary colours to create secondary colours</li> <li>Use white to change the tint of a colour</li> <li>Explore the dynamics of unmixed paint</li> </ul>	Understand how paint is mixed and applied to create effect	<ul> <li>Look at the work of Van Gogh and notice the thick paint and use of short brushstrokes. Identify different marks made by this artist before trying to recreate them and then invent new marks.</li> <li>The thickness of paint typically used by Van Gogh is called impasto. This can be made using a mixture of flour (or PVA glue) and ready-mixed paint, or ready-mixed paint and powder paint.</li> <li>Introduce tonking and show how blotting painted areas with a scrunched-up paper towel reveals a new mark.</li> <li>Model the technique of sgraffito. Demonstrate how scratching through the surface layer reveals a different layer.</li> <li>Look at <i>Math Curse</i> by Scieszka and Smith. Pupils look at photographs of fossils or handle real ones to observe the markings. Use mixed media to create swirls inspired by ammonites. A resist effect can be made by combining drawing materials such as watery paint over wax or oil crayons.</li> <li>These new techniques will be used in the final lesson.</li> <li>Pupils complete Vocabulary Task 1.</li> </ul>	Can use a range of painting techniques Can control tools and improve techniques including: • using impasto paint • tonking • combining drawing and painting to create sgraffito marks



# Point of delivery: Y3 Drawing and Painting – Block A

Revisiting prior learning	Taught content	Point of practice	Point of reflection
3. Explore shape, pattern and colour using a range of media Use imagination to produce a painted picture	Use technical vocabulary to describe marks Reflect on how marks have been made	Listen and respond to a poem or story about an imaginary creature - <i>The Quangle Wangle's Hat b</i> y Edward Lear or <i>The Hippocrump</i> by James Reeves. Imagine this mysterious beast is standing, framed by a doorway, and all you can see is its face. On A3 or A2 paper (landscape), combining all previously learned skills and techniques, use paint and drawing marks to create a portrait of an imaginary creature. Use a wide range of marks and techniques, including tonking and sgraffito. Model how to record comments about work completed in sketchbooks, referring to the Knowledge Note for key vocabulary. Pupils complete Vocabulary Task 2. Use questioning to support pupils' understanding of the processes used and techniques being developed.	Can identify different marks and talk about them using technical vocabulary Can reflect on their work verbally and record annotations in sketchbooks





What happens if you use the mark making tools in a different way?	What happens if you change the size, shape or direction of marks you make?
What did you do to create a different tint?	Explain to someone else how to change the tint of a colour.
What happens if you use different media in the same piece?	What did you find challenging / easy?
What would you do differently next time?	How would you change or improve your work?
What do you like / dislike about your artwork?	Why do you feel that way?



# Oracy and Vocabulary: Y3 Drawing and Painting – Block A

Task 1: Rearrange these words according to their strength of meaning. Which has the strongest meaning? Write the words in the bubbles.

	weak	thick	thin	
	solid	chunky	watery	
	$\bigcirc$	$\mathcal{D}$	$) \subset$	
Exploration:				
Is it more diffic	our to wax craye	on. hick	patterns you by scratchir	extures and u can create ng into thick int.

Task 2:

Did you enjoy experimenting with different painting techniques such as tonking and sgraffito? Use the sentence prompts below to help you explain how you felt about using these techniques.

say

	۲-۲	say				
Before I started my work, I felt	bored		excited	**	nervous	
While I was working, I felt	frustrated	() x T	happy		worried	$\odot$
I feel <i>happy satisfied unhappy</i> and sgraffito.	disappoint	<i>ed</i> with	the effects	s I achieve	ed using tor	ıking
If I did my work again, I would						



# Vocabulary: Y3 Drawing and Painting – Block A

OWN-it	Analyse 🔊	KNOW-it	Definition 👤
Tick the part of the word photogrameans to draw.   photo graph  Underline the part of this word that adverb.  densely		layer.	e to reveal another on a public wall or false? ed to add layers of
Underline the part of this word the to do again. repetition	t means	Write a short sentence. Explain what <i>impasto</i> is.	
LINK-it	Connect ๙	USE-it	Use in context
Circle the word that means the san add remo	11.3	<b>Complete</b> the sentence. Secondary colours are ma	.de by
Write a word meaning the opposite	e of dense.	Write a word in the gap to sentence correctly. You can change the by adding white.	
Circle yes or no. Do these two words have the same tint tone	meaning? Yes no	Which sentence is using the Which sentence is using the My picture has a y	ellow <i>hue</i> .



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# Knowledge Note: Y3 Drawing and Painting – Block A

Year 3: Drawing and Painting



## Core content:

Experiment with and create marks using a range of materials, including paint.

Learn new painting techniques to create texture and shape.

## Technical vocabulary:

**Impasto** – applying paint so thickly that it stands out from the surface, creating texture.

Hue – a shade of a colour.

**Sgraffito** – scratching through a layer to reveal another.

**Tonking** – taking paint off (or blotting) a surface to reveal other marks.

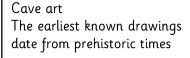
**Resist** – a method of applying paint over another medium such as wax, allowing previous marks made to remain visible through the paint.

**Primary Colours** – red, blue and yellow.

Secondary colours – colours made by mixing two primary colours.

## Connections:

Vincent Van Gogh (1853 – 1890) Dutch painter





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Cave art The earliest known drawings date from prehistoric times







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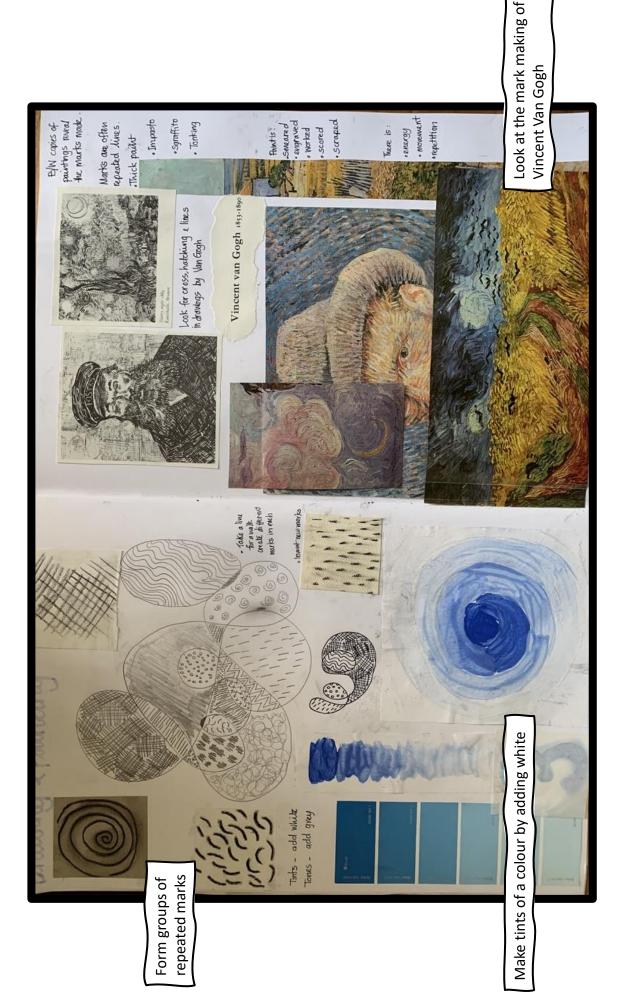






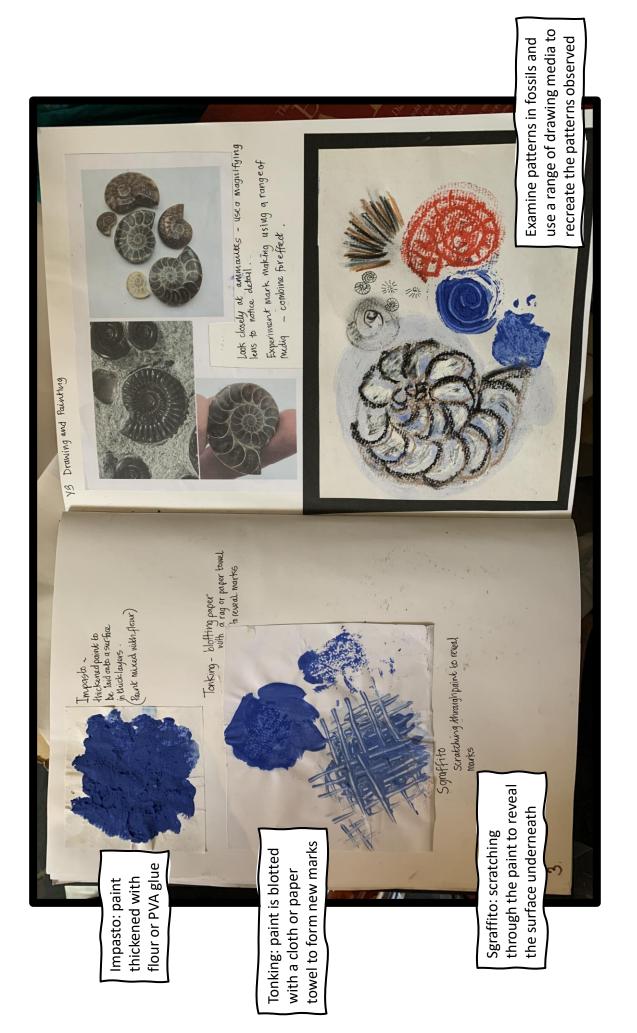






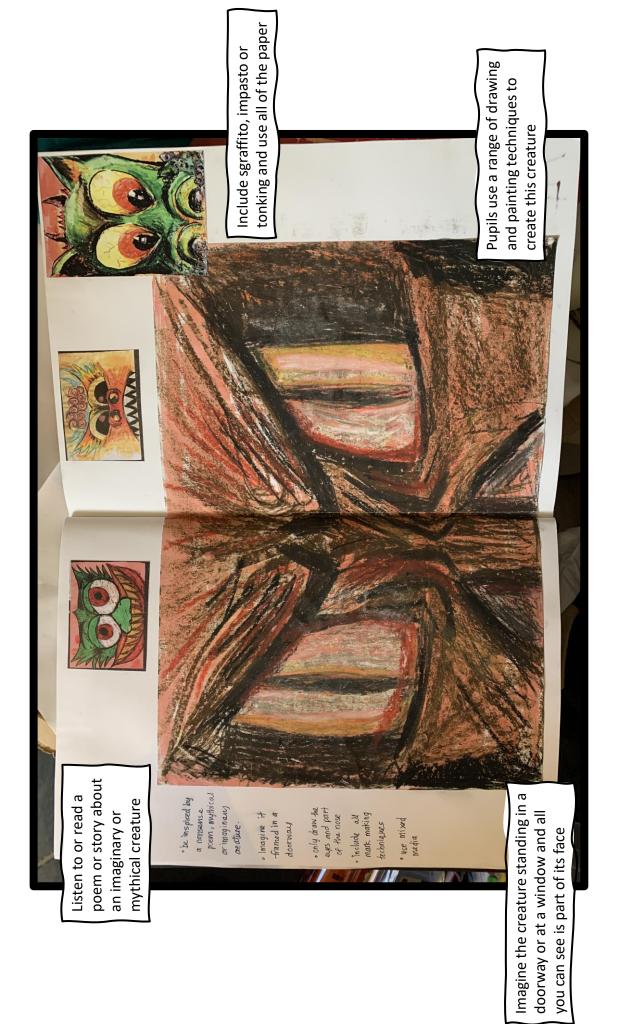


# Exemplification: Y3 Drawing and Painting – Block A











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